

Club Championship League Rules

2019 – 2020 (Revised Oct 17, 2019)

1. **Game Times:** Monday and Tuesday Nights 6:30 pm
2. **Game Rules:**
 - A. All games will be 5 rock free guard zone
 - B. All games will be eight ends however no end will start after the 8:25 curfew.
 - C. No tie games. Play a full end thrown towards the glass with sweepers (this can start after 8:25).
 - D. All games will be played on your assigned sheets unless reassigned by the ice technician.
 - E. CC League Rules are the same for league and playoff games.
3. **Pregame Warmup:** Practice on your game sheet and limit it to two rocks down and back.
4. **Player/Team Eligibility**
 - A. Registered WCC *Full Members* (*Student Members* must be 14 and older), *CC League Members* and *Associate Members*, male and female. Any exceptions must be approved by the League Convenor.
 - B. Teams may be ANY combination of eligible registered Welland Curling Club members, but *Associate Members* must play lead or second.
 - C. Teams must have at least 2 players from their original roster to constitute an official game.
5. **Sparing**
 - A. Spares (players not on the team roster) must play lead or second and cannot call the game.
 - B. Teams are encouraged to have 4 players per game for better competition and to introduce new players to the league. Please review the website for *Sparing Availability* or spares from other leagues.
 - C. Associate Members and those not a Full Member or CC League Member must pay a \$20 (HST included) per game sparing fee.
 - D. A game sheet will be provided at the tables upstairs at the end of each game. This sheet shall be completed by the skips, fees as required shall be collected and then submitted to the bar staff in the envelope provided, along with the game sheet (similar to the Thursday Night League procedure). A game may be disqualified should a player not have paid.
6. **Flights and Scoring:**
 - A. At the start of the season teams are seeded into flights at the discretion of the league convenor.
 - B. Teams will play a round robin and must complete a game sheet after every game.
 - C. From the game sheet, points are awarded for wins and losses according to the flight.
 - D. After each round robin, teams will be ranked by their points and the flights realigned accordingly. In the event of tie scores, teams will be ranked on:
 - a. games played against each other,
 - b. games against teams next highest in standings,
 - c. games against teams next lowest in standings.
 - E. Winning teams are also responsible to circle the winning name on the downstairs scoreboard.
7. **Team League Fee**
 - A. Team league fees are \$25 per team member (minimum of \$100) towards league costs and awards.
 - B. League fees must be paid **before** team games are played on November 25 or 26th. Teams not paid by this date will forfeit that game and all subsequent games until payment in full is received.
 - C. Cheque or cash payment can be given to Blake Higgins, Del Fraipont or at the bar.
8. **Cancelled Games.**
 - A. Should an extraordinary circumstance result in a cancelled game, the cancelling team must notify the opposing team as soon as possible.
 - B. The game must be made up 1 week before the next round. If not, the team that cancelled the game will be charged with the loss.
 - C. If the teams cannot decide amongst themselves who the cancelling team is, both teams will be given a loss.

First Games October 21/22, 2019